## Lesson 1 Skills Maintenance





Name \_\_\_\_\_\_ Date \_\_\_\_\_



# Skills Maintenance Solving Algebraic Equations

#### Activity 1

Evaluate the algebraic expressions.

- 1. Evaluate 5w if w = -5.
- **2**. Evaluate -x + 7 if x = -2.
- 3. Evaluate -6z if z = 7.
- **4.** Evaluate 3 m if m = 12.
- 5. Evaluate 7n if n = -8.

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** Apply Skills Introduction to Functions							
Activity 1							
Find the relationship between the two parts of each statement.							
		Lisa gets paid \$10 per hour for babysitting.					
Model		Amount Lisa Makes ← Number of Hours Lisa Works					
		The amount Lisa makes depends on how many hours she works .					
1.	. Gas costs \$4 per gallon.						
	То	otal Cost of Gas					
	Write a st	tatement describing the function.					
		depends on					
2.	Tina mak	a makes \$8 per hour for her waitress job.					
	How	Much Tina Makes ← How Many Hours Tina Works					
	Write a statement describing the function.						
	depends on						
3.	Strawberries cost \$5 per pound.						
	Amount	Paid for Strawberries ← Number of Pounds					
	Write a statement describing the function.						
		depends on					
4.	There is a \$1 processing fee for each ticket purchased.						
	Toto	al Processing Fees ← Number of Tickets Purchased					
	Write a statement describing the function.						
	depends on						

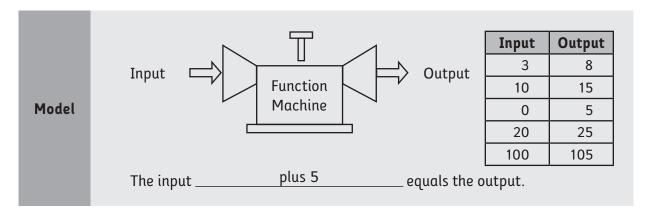




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#### **Activity 2**

Look at the function machines and tables of input and output. Complete the statement that describes each of the functions.

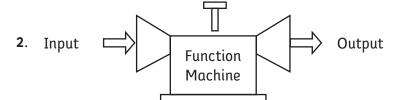


1. Input Function Machine

Input	Output
5	15
6	18
0	0
2	6
3	٩

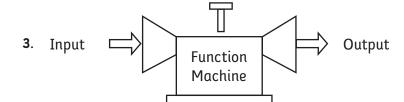
The input \_\_\_\_\_\_ equals the output.

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Input	Output
12	5
17	10
9	2
7	0
107	100

The input \_\_\_\_\_\_ equals the output.



Input	Output
15	3
40	8
5	1
50	10
10	2

The input \_\_\_\_\_\_equals the output.



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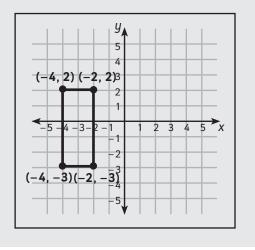
### **Problem-Solving Activity**

**Coordinate Graphs** 

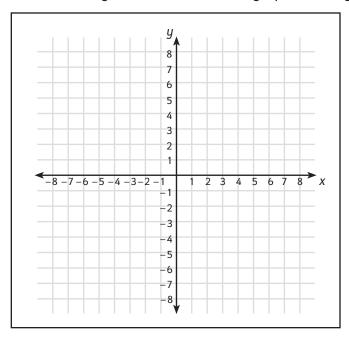
Follow the directions to draw shapes on the graph. Make sure that each drawing uses the correct quadrants. Label the coordinates for each vertex of the shape.

Model

Draw a rectangle onto the coordinate graph. Use only Quadrants II and III.



Draw a rectangle onto the coordinate graph. Use only Quadrants I and II.



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- 2. Draw a triangle onto the coordinate graph. Use only Quadrants III and IV.
- 3. Draw an L shape onto the coordinate graph. Use Quadrants I, II,

